



STEVIE CHOO (they/them)

Illustrator | Visual Development | BG Artist

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EXPERIENCE

Freelance Illustrator

FEBRUARY 2021 - PRESENT

Produced detailed illustrations of both character and environmental subjects

Communicated with and handled over 30 commissioners

Background Artist & Painter - Spindlehorse Studios | Helluva Boss (Freelance)

JANUARY 2023 - PRESENT

Created backgrounds from layout to paint based on animatics

Experienced working remotely in an animated production environment and it's pipeline

Communicated with art director to ensure finished work is consistent with the show's looks and aesthetics

Character Concept & Vis Dev Artist - Fly Studios | Project V (Freelance)

JANUARY 2023 - JULY 2023

Designed original characters for an animated film's concept pitch deck

Visualized and developed multiple key moments in the film's script

Communicated with the director to translate director's vision in to work suitable for pre-production

Environment Concept Artist - Spin Master (Freelance)

OCTOBER 2022 - JANUARY 2023

Produced concept art of key environments for an unannounced preschool show

Worked with the art director to refine and improve work based on critiques

Experienced working with a simple friendly art style suitable for preschool while creating concepts that are unique and creative

Junior Concept Artist - Lemon Sky Studios

OCTOBER 2020 - FEBRUARY 2021

Experienced working in a professional remote production environment

Produced various types of 2D assets for multiple game and animation productions

COLLABORATIVE PROJECTS

Learning to Float

BACKGROUND LAYOUT ARTIST
FEBRUARY 2023

The Legend of Pipi

PAINTER
APRIL 2022 - MAY 2022

Paper Tag (TOA)

ART DIRECTOR / CONCEPT ARTIST / STORYBOARD ARTIST
JANUARY 2020 - APRIL 2020

EDUCATION

The One Academy

DIPLOMA IN ILLUSTRATION, MOVIE AND GAME ART
JANUARY 2017 - APRIL 2020

ACHIEVEMENTS

Merit -

Student Kancil Awards 2022

STATIC VISUAL AESTHETICS - ILLUSTRATION (DIGITAL)

Best Selected Artwork Award

THE ONE ACADEMY HALL OF FAME 2020
THE ONE ACADEMY HALL OF FAME 2021

Finalist - Concept Art

THE ROOKIES - THE ROOKIE AWARDS 2020

SOFTWARE

Adobe Photoshop
Adobe Premiere Pro
Adobe Illustrator
Blender

SKILLS

Illustration
Visual Development
Environmental Design
Background Design/Paint
Character Design
Prop Design
Storyboarding

LANGUAGES

English (Fluent)
Mandarin (Conversational)
Malay (Beginner)